FY2024.7 4Q

# Presentation Material 2024.9.13



4Q Sales Revenue 1,225 154

4Q Operating Profit 112 153

Full-Year Sales Revenue 3,662 117 Full-Year Operating Profit 353

million yen

Next Fiscal Year Sales Revenue 5, 272 144 Next Fiscal Year Operating Profit 717 203

million yen



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- 5 Next Fiscal Year's Initiatives



Initiatives and Positioning to Accomplish Purpose in the Current Quarter

Next Fiscal Year's Initiatives

Performance and Initiatives of Services in

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That method could be a manga app-like, innovative product or a comic adaptation to convey the excellence of the original work.

It might also be a new solution for the ever-increasing digital data.

Questioning the current state, unafraid of unprecedented endeavors, and exploring new possibilities,

we will continue to challenge ourselves to create mechanisms that resonate deeply.





Group Purpose

## あらゆる価値を解放し、ココロ震える体験を世界に。

Mid term **Business Plan** FY2026

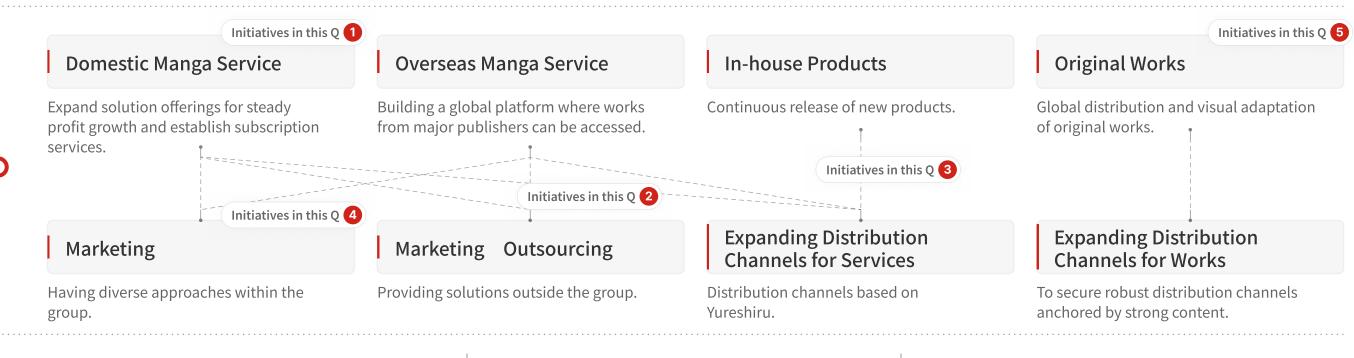
**Social Impact** 

To realize a society where people worldwide can enjoy content centered around manga and anime, we are building the foundation of a global content business.

**Financial Impact** 

Revenue: 6 billion yen / Operating profit: 1.2 billion yen

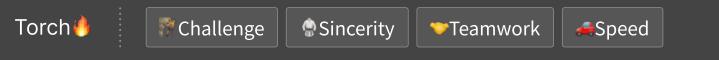
CoreBusiness Strategy



Utilizing technology and various specialties to craft outstanding user experiences.

To enhance presence in the manga industry, publishing sector, and related fields.

Fostering an organizational culture that leverages talent effectively in the right roles.



Accomplishment of Mid-Term Business Plan

FY2024.4Q

## **Link-U Group's Current Quarter Initiatives**

- Domestic Manga Service
- Launched Book Hodai rental service combining subscription and pay-per-use models.
- Domestic Manga Service and Service Distribution Expansion
- Preparations for the launch of Book Hodai's expanded sales.
- In-house Product and Service Distribution Expansion
- Expansion of lifecycle marketing channels.
- Development of the second in-house product.

- 4 Marketing
- Expansion of transaction scale for fan co-creation marketing.

- Original Works
  - Compass and Studio Moon6 have started distributing multiple original works.
- Translate original works into English, Thai, Korean, and other languages, and distribute them globally.

General Overview of the Current Quarter

Gathering the Team: Setting Out for the Challenge

Consolidated Performance in Current Quater

Next Fiscal Year's Initiatives

Performance and Initiatives of Services in Current Quarter

**4Q** Consolidated **Performance** 

Substantial growth has been achieved through the increase of services and solutions provided.

1,225 million yen YonY 154.0%

Operating Profit | 112 million yen YonY 152.7%

**Manga Services** 

Commenced the provision of subscription services with the addition of Viewn to the group.

Revenue 676 million yen YonY 159.5%

**Marketing Services** 

Significant revenue growth through the strengthening of the transaction platform in fan co-creation marketing and the expansion of the sales network for lifecycle marketing.

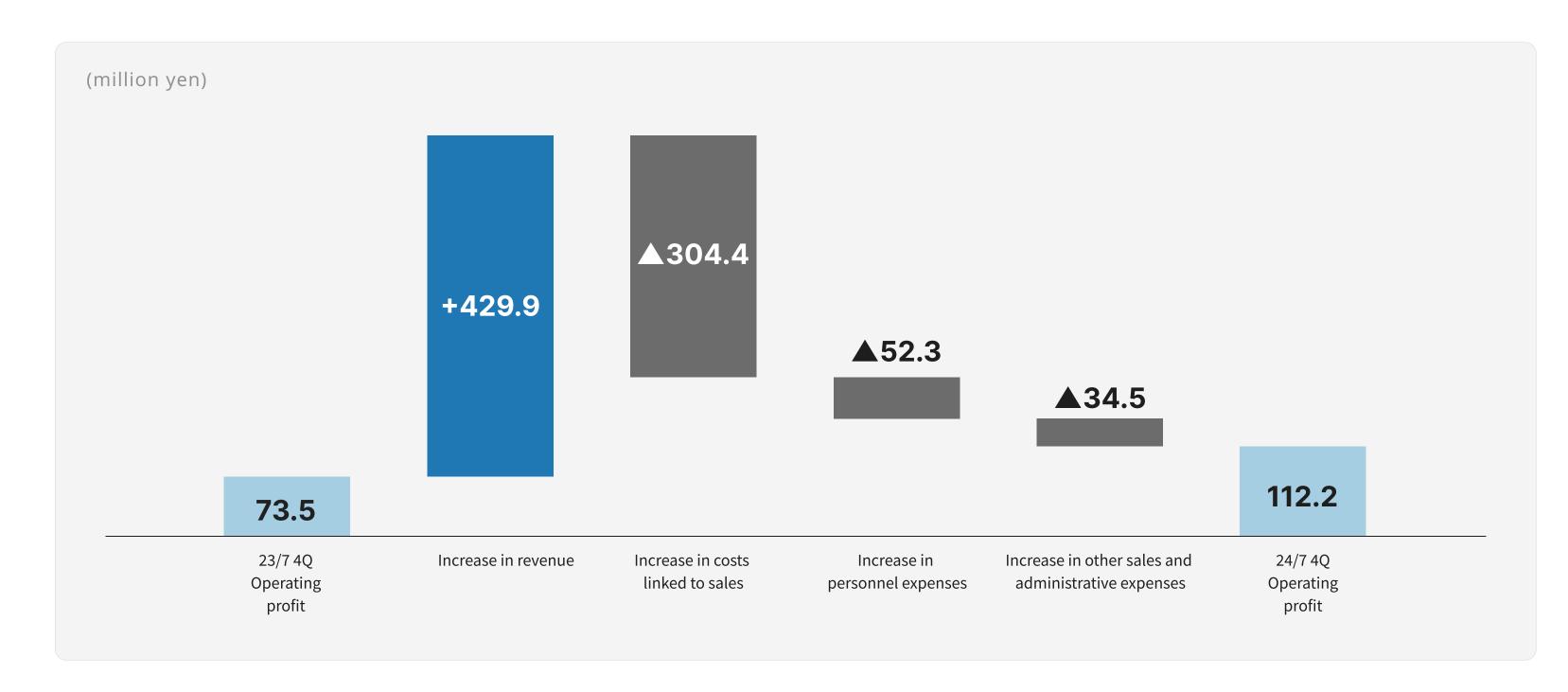
Revenue 304 million yen YonY 229.3%

**Production** 

Content sales have been steadily progressing. There were no spot sales in the release.

Revenue 245 million yen YonY 102.5%

With the improvement in profitability and the stabilization of HD-related costs, we have recovered to the revenue levels seen in the first half of the year.



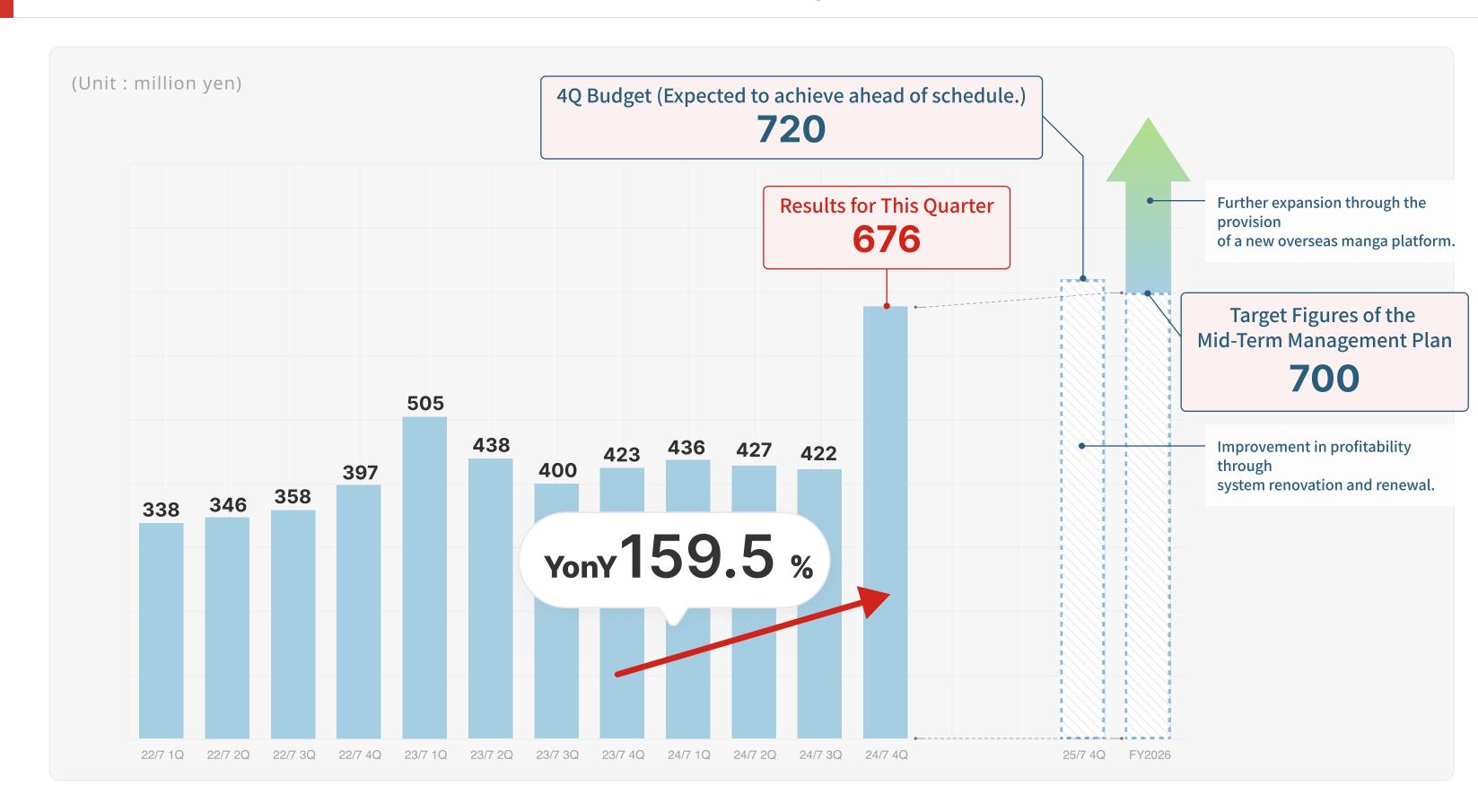
Performance and Initiatives of Services in Current Quarter

Next Fiscal Year's Initiatives

Performance and Initiatives of Services in Current Quarter

Manga Service





## Launched a Service Model Combining Subscription and Pay-Per-Use

Launched rental comics on Viewn's Book Hodai, achieving an increase in average revenue per customer.

## **Subscription**

- Low barrier to reading works.
- Able to read a lot.

## Pay-Per-Use (Rental)

• The range of available works expands.

- Addressing Diverse **Customer Needs**
- ✓ Enhancement of Profitability



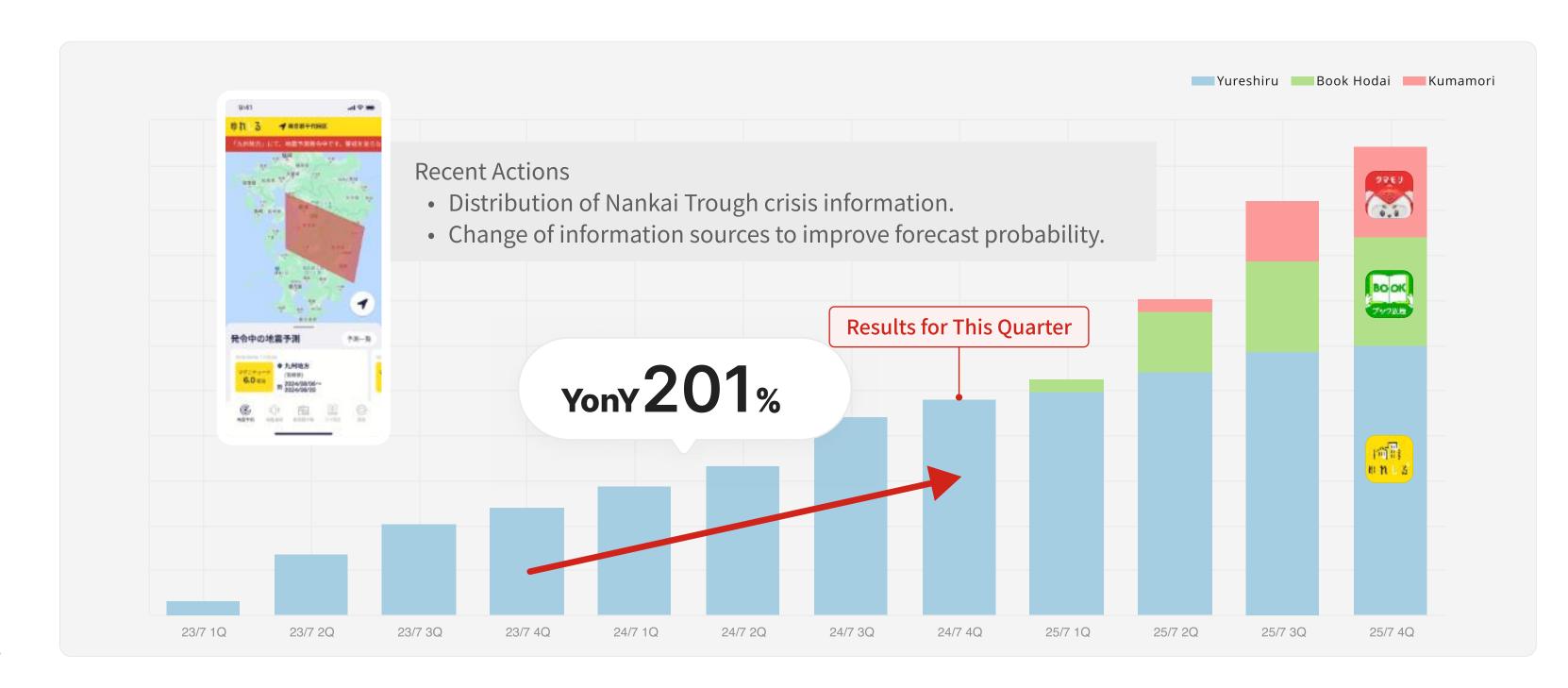
Performance and Initiatives of Services in Current Quarter

Marketing



# Achieved Significant Growth Through Further Strengthening of Sales Power

Planning to increase the number of products offered, including Kumamori and BookHoudai.

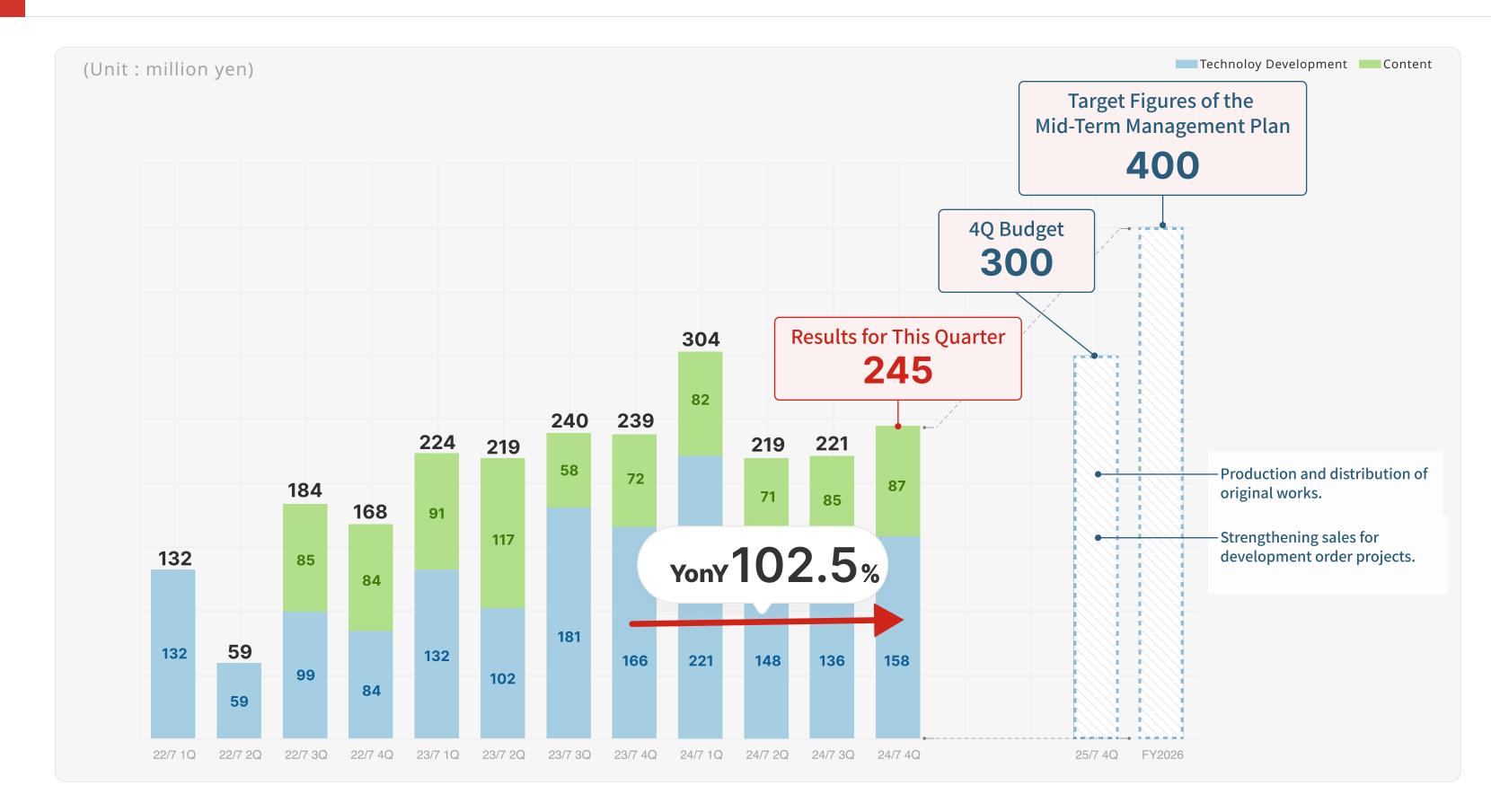


Performance and Initiatives by Service for This Quarter

Production

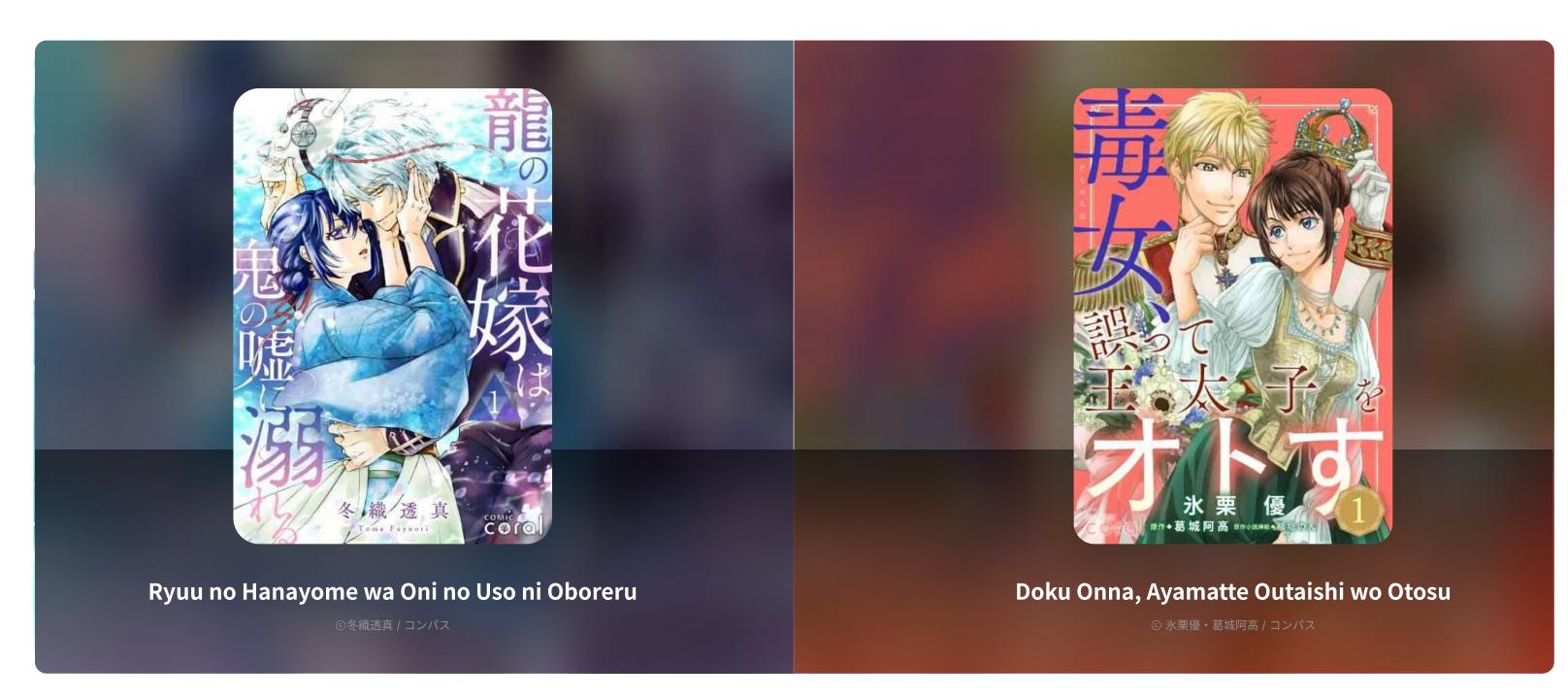


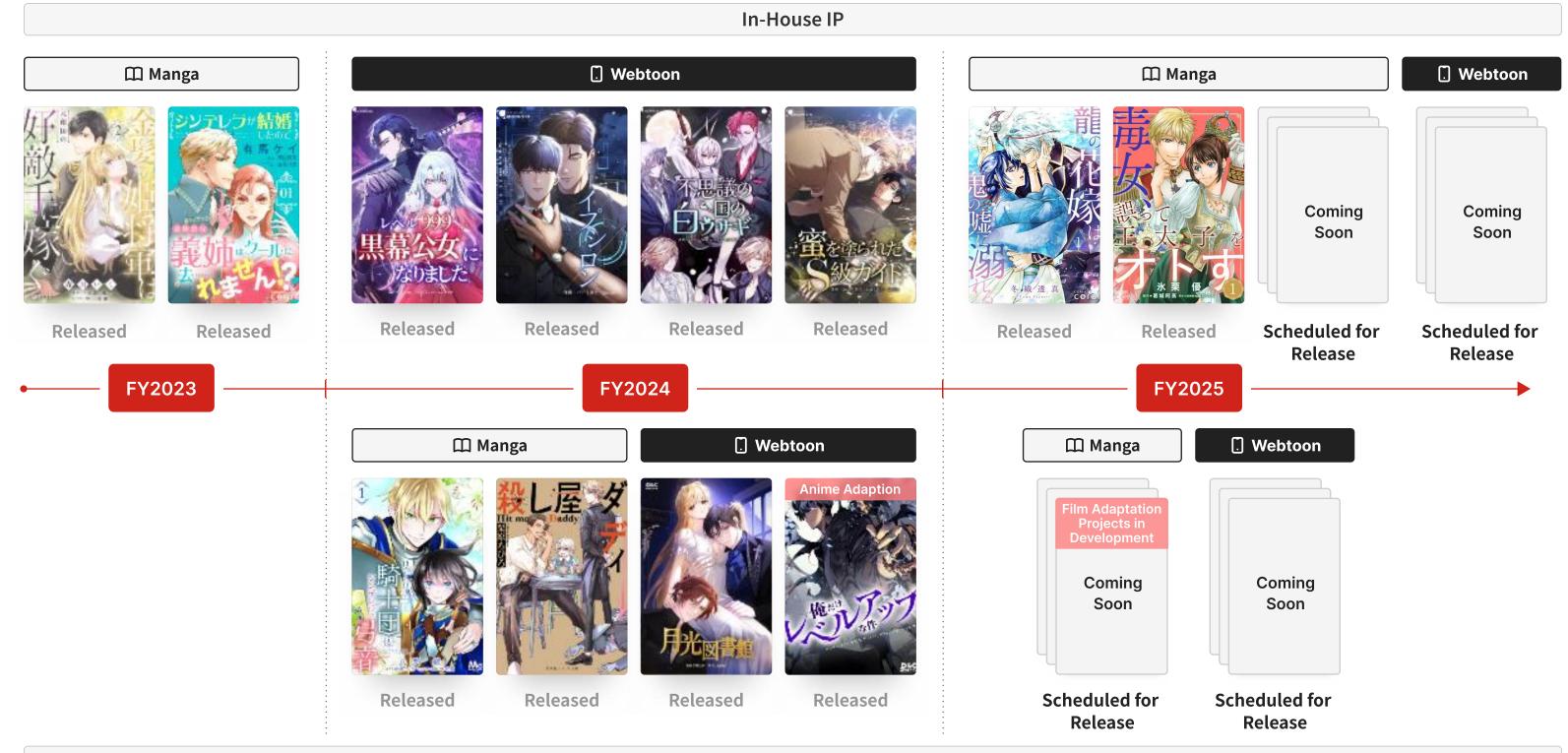




# Original Works Achieved Record-Breaking Sales Figures

The serialized work Ryuu no Hanayome wa Oni no Uso ni Oboreru which started recently, recorded the highest sales in Compass history within just 10 days of distribution.





#### **External IP**



Consolidated Results and Initiatives in This Fiscal Year

## Achievement of Revenue and Operating Profit Targets in Each Department

FY2024 **Consolidated Results** 

Revenue 3,662 million yen	YonY 117	7.0%	Budget-to- actual ratio	111.3%
Operating Profit 353 million yer	YonY	81.5%	Budget-to- actual ratio	103.3%

**Manga Services** 

Budget-to-actual ratio Revenue 1,962 million yen YonY 110.9% 109.9%

**Marketing Services** 

Budget-to-actual ratio YonY 161.8% 708 million yen 137.9% Revenue

**Production** 

Budget-to-actual ratio 107.3% Revenue 990 million yen 100.0% YonY



#### Group Purpose

## あらゆる価値を解放し、ココロ震える体験を世界に。

Mid term **Business Plan** FY2026

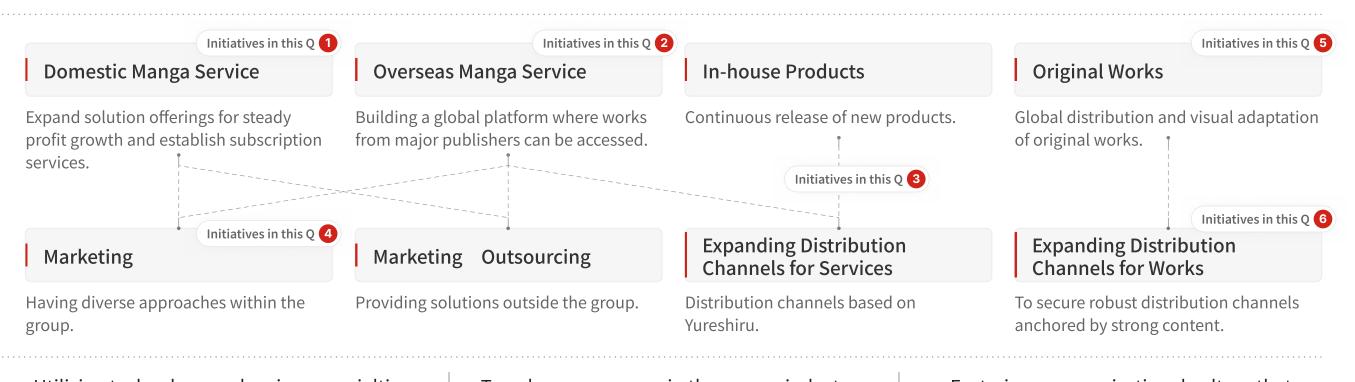
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FY2026

Accomplishment of Mid-Term Business Plan

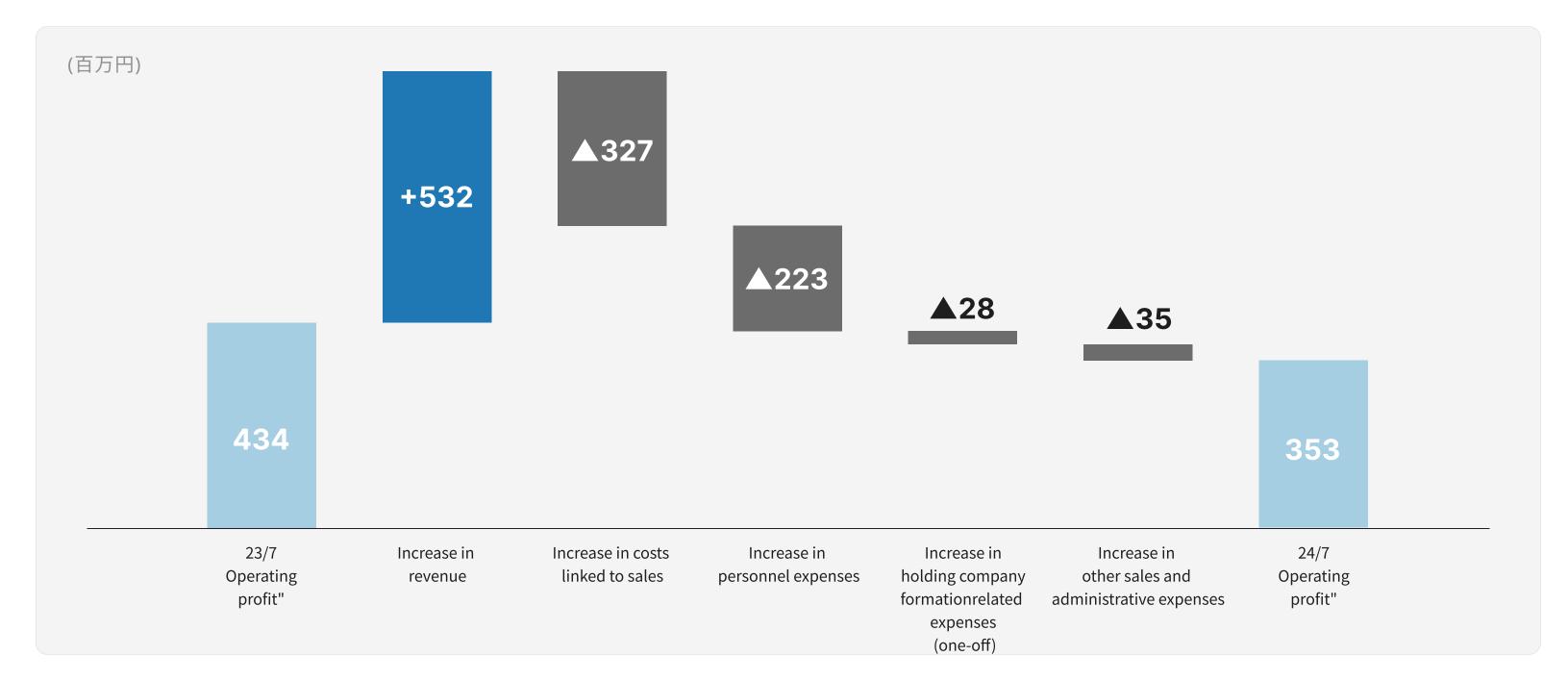
#### FY2024

## Key Initiatives of the Link-U Group for This Fiscal Year

- Domestic Manga Service
- Leveraging the **subscription service** platform of Viewn, which recently became part of the group, we are taking on the challenge of building a **new revenue model**.
- Overseas Manga Services
- Pursued the challenge of implementing an **overseas subscription model** through MANGA Plus by SHUEISHA.
- **3** Expanding In-House Products and Service Channels
- Developed **unique sales channels** for lifecycle marketing, laying the foundation for vertical growth.

- 4 Marketing
- Began offering **fan co-creation marketing** with Romanz joining the group.
- Original Works
- Compass and StudioMoon6 have started distributing multiple original works.
- Translated our **original works** into English, Thai, Korean, and other languages, **distributing them globally**.
- **6** Expansion of Distribution Channels for Works
- Established strong distribution channels using popular content such as Solo Leveling as a hook.

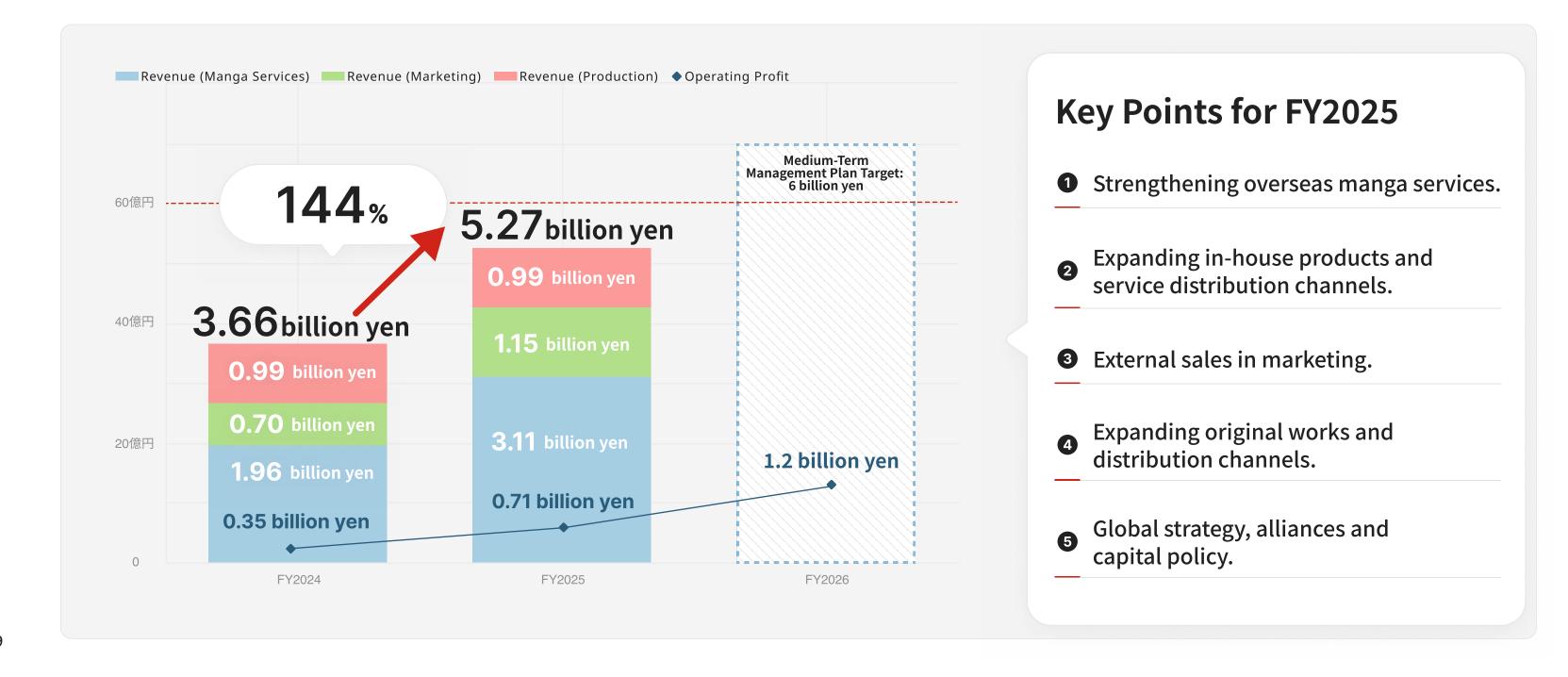
# Profit Decline Due to Increased Costs for Staffing and System Enhancements, Within Initial Projections. Leveraging the Established Structure for Future Revenue and Profit Growth.





Next Fiscal Year's Initiatives

# Pursuing Profitability Enhancement and Growth Investments in Line with the Medium-Term Management Plan



©Link-U Group, Inc

# **Building the Foundation for Global Content Business**



#### **Manga Services**

Create attractive services that bring together fans from around the world and contribute to expanding the user base.

- Expand comprehensive bookstore services domestically by over 20%.
- ✓ Launch a new platform for North America.
- ✓ Secure paper publishing capabilities for North America.



#### Marketing

Implement effective promotions both domestically and internationally to maximize user reach and engagement.

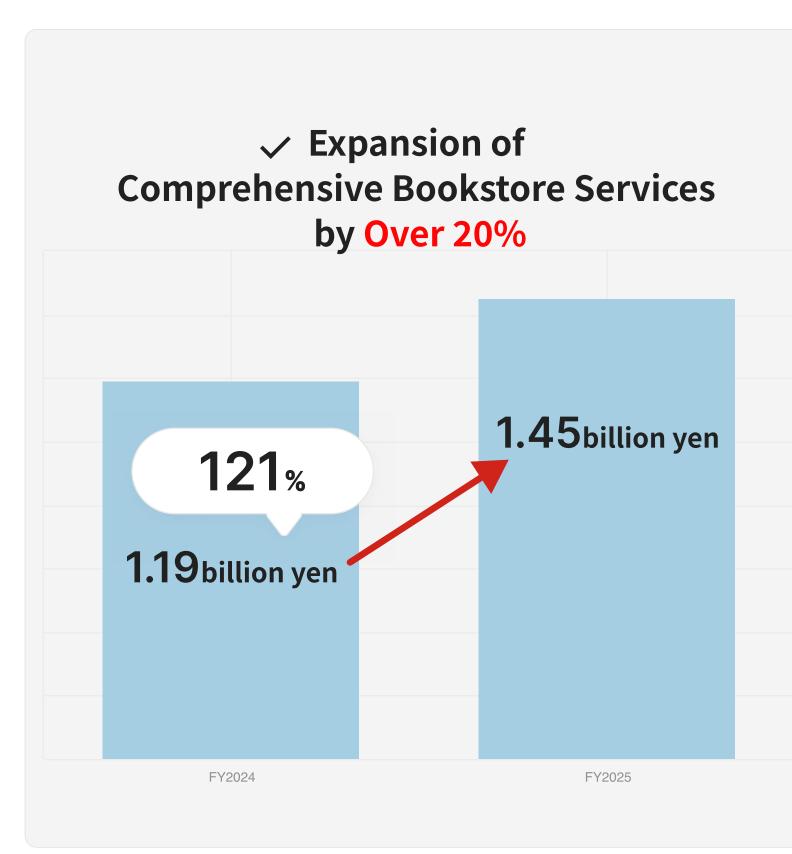
- ✓ Number of Subscription Users: 175,000
- Expand transactions in web and fan cocreation marketing by over 40%.



#### Production

Supply original hit works to establish competitive advantages and contribute to differentiation from other companies.

- ✓ Original Manga: Increase from 3 to 9 works.
- ✓ Original Webtoon: Increase from 4 to 8 works.
- ✓ Increase the number of globally distributed works from 6 to 30.



#### **Strengthening Domestic Distribution Infrastructure** POINT

- Focus on continuous growth based on a comprehensive bookstore platform in the domestic market.
- Build a stable revenue base through a wide range of content offerings.
- Aim for further market share expansion in the domestic market.

#### Operating Multiple Revenue Models POINT

#### **Episode Sales**

Sell content by individual episodes to accommodate user consumption habits.

#### **Subscription**

Provide an unlimited reading service for a fixed fee to secure continuous revenue.

#### **Subscription and Episode Sales**

Combine subscription services with episode sales to expand user choices.

- Simultaneously operating multiple revenue models to address diverse user needs.
- · Aim for revenue diversification and stabilization while promoting growth in each model.



#### POINT **Transition to Phase 3**

- Plan for significant expansion of overseas platforms through collaboration.
- Aim to expand the digital market with alternative revenue models and new user acquisition channels.

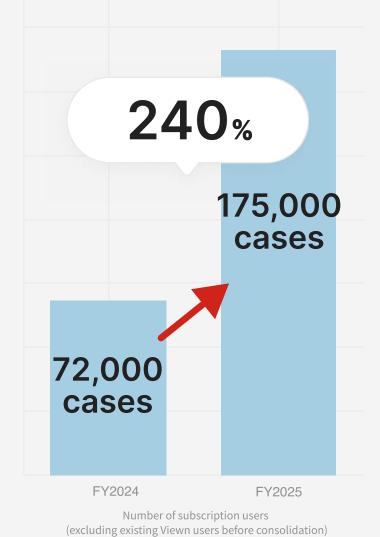
#### POINT

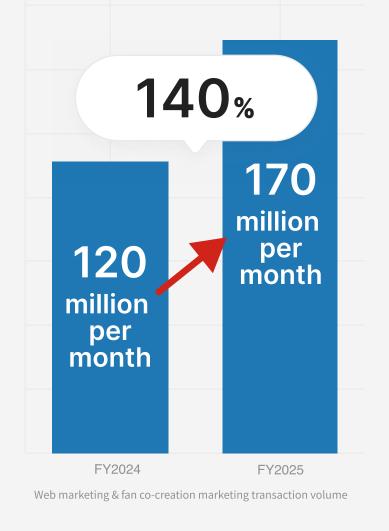
#### Utilization of Revenue from Paper Publishing in North America

- Reinvest revenue from paper publishing into the digital distribution business.
  - \*70-80% of sales in the North American manga market come from printed media.
- Enable proposals combining digital and paper distribution to licensors.

## **Increase in Subscription Users**

- ✓ from 72,000 to 175,000 Users.
- Expansion of Web and Fan Co-Creation Marketing Handling by Over 40%





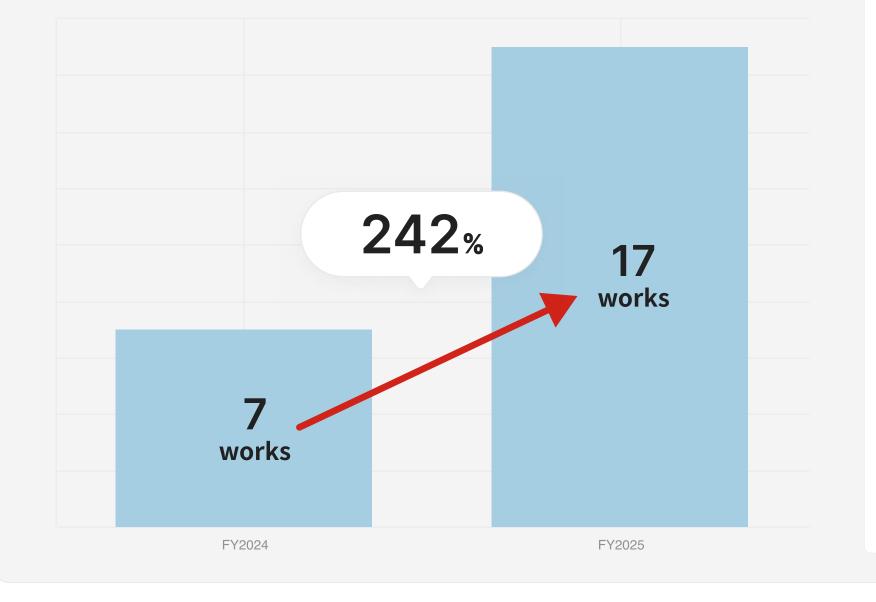
POINT

Establishment of Independent In-House Marketing Operation

#### **In-House Marketing**

- 1 Web Marketing
- ② Fan Co-Creation Marketing
- 3 Lifecycle Marketing
- Engage in continuous creativity and incorporate the latest trends.
- Accumulate know-how internally to respond flexibly and rapidly to changing markets.
- Accumulate overseas marketing know-how.

- ✓ Increase Original Manga from 3 to 9 Works
- ✓ Increase Original Webtoons from 4 to 8 Works



#### **POINT**

## Establishing the Number of Works as a Key KPI for This Term

#### **Background: Successfully Balancing Know-How Accumulation** and Monetization

We have successfully accumulated essential know-how in the content creation and monetization process, leading to effective revenue generation based on this expertise.

In light of these achievements, we have established an increase in the number of works as a key KPI starting this term, aiming for further growth.

#### **Overseas Success: Achieving First Place in Rankings**

Our content has demonstrated its competitiveness in the global market by achieving first place in rankings on overseas platforms.

#### **Achieving Full-Year Profitability**

The manga production division has already realized full-year profitability, and we will continue to focus on maintaining a stable revenue base while pursuing further expansion.



#### **Building Global Distribution Achievements** POINT

#### **Background: Strengthening Collaboration with Platforms** through Popular Titles

We are strengthening collaborations with major domestic and international platforms to accelerate the global expansion of our content.

This initiative will lead us to secure distribution rights for the next popular works.

#### Successful Achievement: Successful Distribution of Solo Leveling

Through the distribution of Solo Leveling, we achieved sales significantly exceeding our initial forecasts.

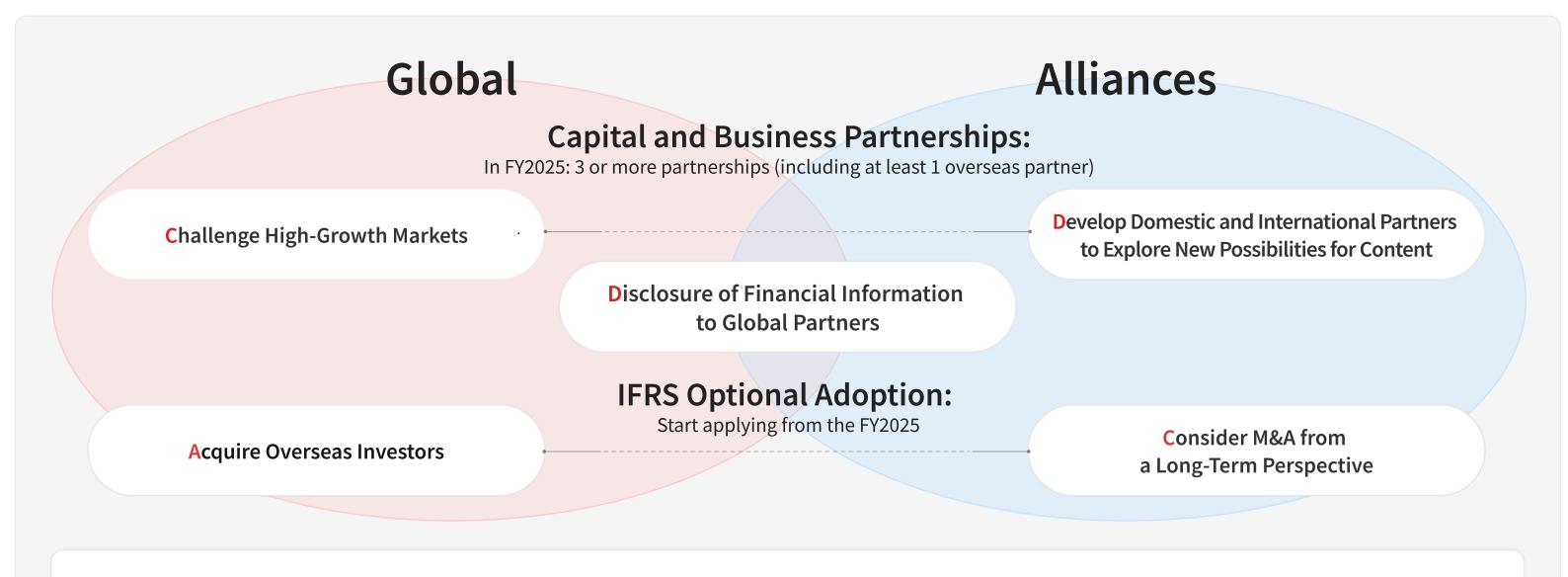
#### **Future Plans**

We plan to distribute numerous Webtoon works, including those from D&C Media.

Through these efforts, we aim to further expand our revenue and enhance our presence in the global market.

## Corporate Value Maximization Strategy

Promote Continuous Transformation and Aim for Sustainable Growth



### Building the Foundation for Growth Strategy through Appropriate IR and Capital Policy

Improve Liquidity (Circulation Stock Ratio of 35% or more) Increase Trading Volume (Average Daily Trading Value Improvement of 20 million yen or more)



Midway through the
Medium-Term Management Plan.
Together with the purpose
established during the transition
to group management,
we will strive to achieve the
medium-term management plan
and enhance corporate value as a united group.



















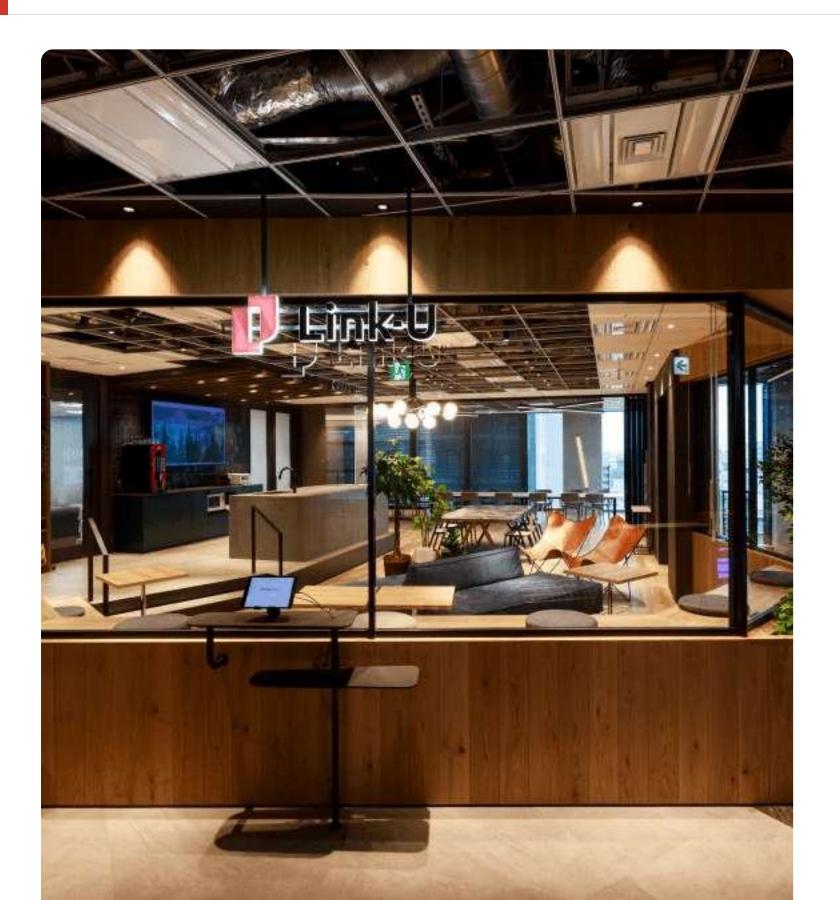








# Appendix



## Link-U Group Inc.

Representative Director Yuuki Matsubara Group CEO			
Address	2-2-3 Sotokanda, Chiyoda-ku, Tokyo		
Date of company establishment	August 20, 2013		
Capital	477 million yen (as of July 31, 2024)		
Employees	56 in non-consolidated / 192 consolidated (as of July 31, 2024)		
Main Business	Management and Administration of Group Companies		

## March 1, 2024: Transition to Holding Company Structure





#### Link-U Technologies Inc.

Domestic manga service and system development business Shareholding ratio: 100%



#### Link-U Marketing Inc.

Marketing business specializing in manga services Shareholding ratio: 100%



#### Romanz Inc.

Marketing business utilizing Vtubers and streamers Parent company: Link-U Marketing Co



#### Liberal Marketing Co., Ltd.

Platform business for cleaning matching service Shareholding ratio: 71.0%



#### Viewn Corp.

Unlimited reading subscription service for manga and magazines Shareholding ratio: 66.0%

## Brightech

#### Brightech Inc.

Domestic Manga Service and System Development Business Shareholding ratio: 66.0%



#### Value Consulting Co.,Ltd.

DX Support and IT Consulting Services Parent company: Brightech Inc.



#### COMPASS Inc.

Manga production, agent, and international distribution Shareholding, ratio: 48.1%



#### Comikey Media Inc.

Bulding verses patrioticatiaton Offices: United States, Brazil, India Shareholding ratio: 50.0%



#### Studio Moon6 Co., Ltd.

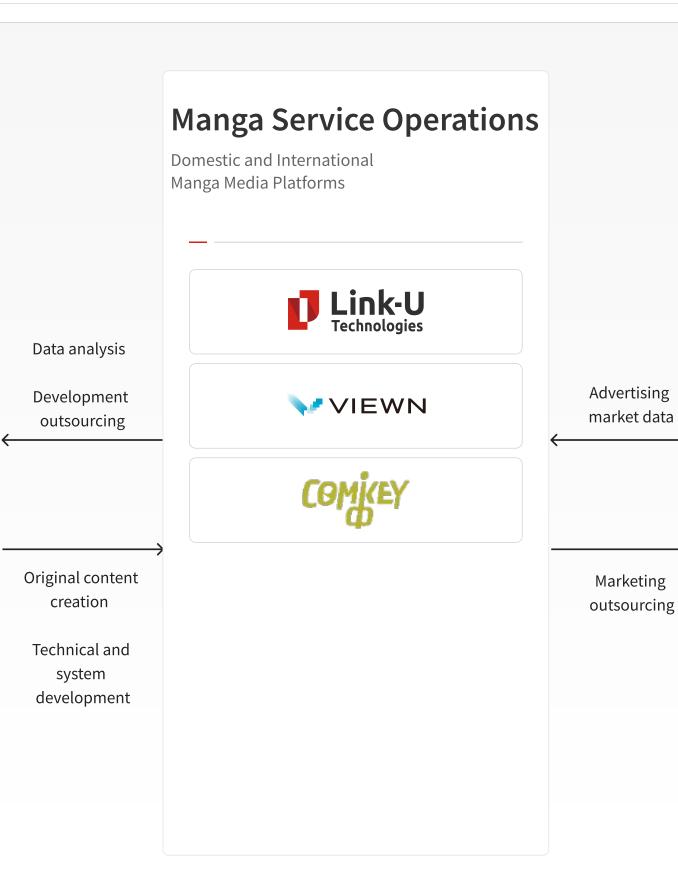
Webtoon production and global distribution Shareholding ratio: 50.0%

## amuLink

#### **AmuLink Corporation**

System development business for Mecha Comic Shareholding ratio: 33.3%

# **Production Operation** Manga/Webtoon Production New Technology Development System Development COMPASS STUDIO Link-U Technologies Brightech VALUE CONSULTING ONESTOR REVOLUTION amuLink



# **Marketing Operations** In-house Product Planning and Sales Marketing for Manga Services Providing Marketing Solutions



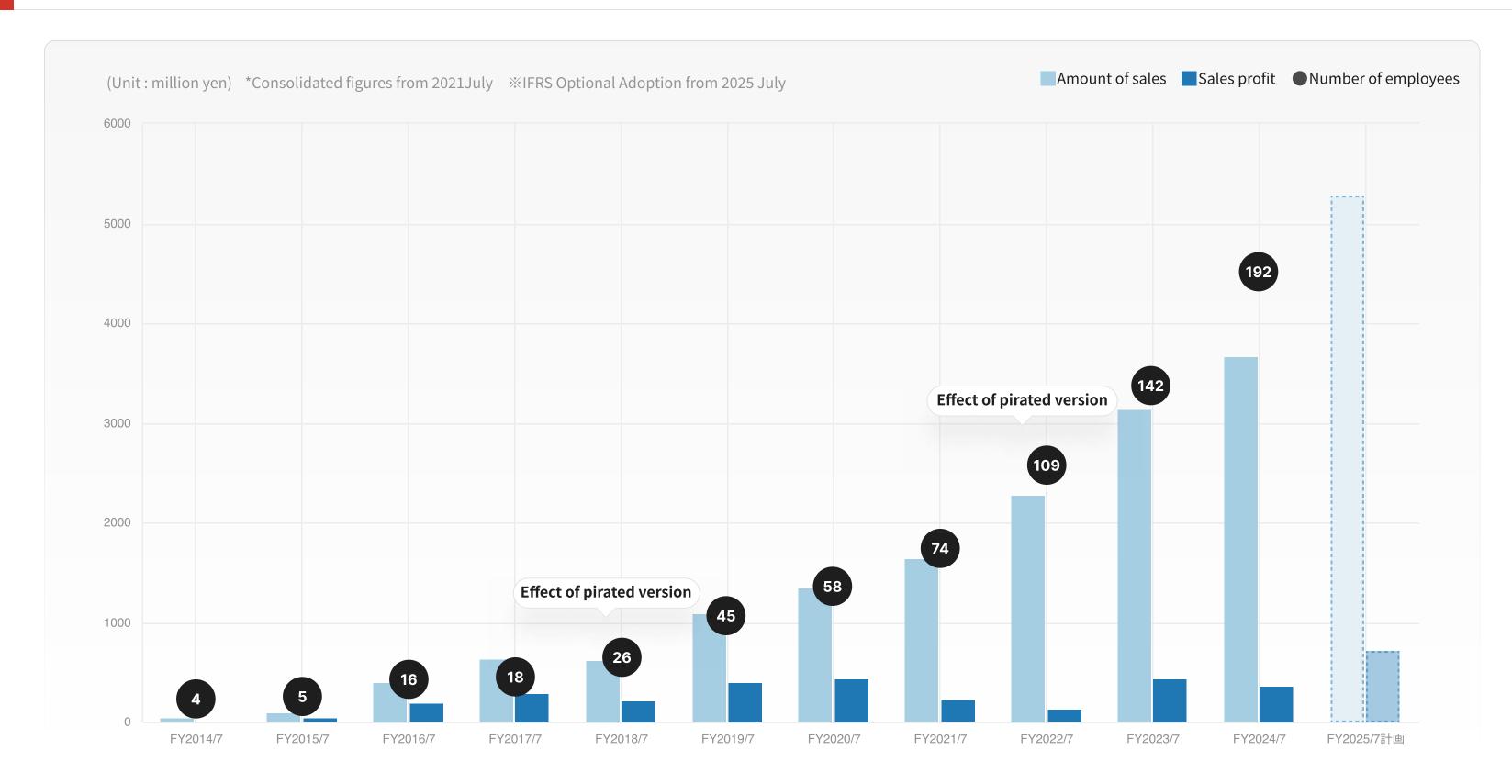
Link-U





Marketing

outsourcing



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This document's content is not for Statement or guarantee.

All the information is not for solicitation to buy or sale our stocks.

Business outlook, plans, strategies that have been described in this document are based on information available at this time that the business owner decided to include to the business outlook.

Due to that it can include risk and uncertainty.

Please make sure that in some cases by environmental changes the performance may be different at the end.

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